

Filename	BWDDescription	Channels	Sample	Index	BitDepth	Duration
G4F SFX05 - Casual - CONS sfx_bad_reward_01.wav	bad reward crowd deception percussion wood impact error	2	44100	1	16	00:01,000
G4F SFX05 - Casual - CONS sfx_bad_reward_02.wav	bad reward cancel error synth FM	2	44100	1	16	00:01,104
G4F SFX05 - Casual - CONS sfx_bad_reward_03.wav	bad reward cancel error synth FM strings choirs	2	44100	1	16	00:01,450
G4F SFX05 - Casual - CONS sfx_bad_reward_04.wav	bad reward cancel error percussion string	2	44100	1	16	00:01,182
G4F SFX05 - Casual - CONS sfx_bad_reward_05.wav	bad reward synth FM cancel error	2	44100	1	16	00:00,711
G4F SFX05 - Casual - CONS sfx_bad_reward_06.wav	bad reward cancel error break glass real	2	44100	1	16	00:00,566
G4F SFX05 - Casual - CONS sfx_bad_reward_07.wav	bad reward cancel error melody synth FM bell	2	44100	1	16	00:01,000
G4F SFX05 - Casual - CONS sfx_bad_reward_08.wav	bad reward cancel error click wood lock percussion hit	2	44100	1	16	00:00,474
G4F SFX05 - Casual - CONS sfx_bonus_01.wav	validation bonus whoosh melody synth FM	2	44100	1	16	00:01,541
G4F SFX05 - Casual - CONS sfx_bonus_02.wav	validation bonus melody bell synth FM	2	44100	1	16	00:01,948
G4F SFX05 - Casual - CONS sfx_bonus_03.wav	validation bonus melody bell synth FM	2	44100	1	16	00:01,332
G4F SFX05 - Casual - CONS sfx_bonus_04.wav	melody validation bonus organ soft synth FM	2	44100	1	16	00:02,098
G4F SFX05 - Casual - CONS sfx_bonus_05.wav	whoosh validation bonus harp divine pad synth	2	44100	1	16	00:03,562
G4F SFX05 - Casual - CONS sfx_bonus_06.wav	harp validation bonus divine	2	44100	1	16	00:02,273

G4F SFX05 - Casual - CONS sfx_bonus_07.wav	validation bonus divine melody percussion choirs harp	2	44100	1	16	00:02,100
G4F SFX05 - Casual - CONS sfx_bonus_08.wav	harp validation bonus divine	2	44100	1	16	00:01,491
G4F SFX05 - Casual - CONS sfx_bonus_09.wav	validation bonus bell synth FM delay	2	44100	1	16	00:01,473
G4F SFX05 - Casual - CONS sfx_bonus_10.wav	validation bonus pad synth FM	2	44100	1	16	00:01,264
G4F SFX05 - Casual - CONS sfx_click_01.wav	click computer	2	44100	1	16	00:00,096
G4F SFX05 - Casual - CONS sfx_click_02.wav	Click button	2	44100	1	16	00:00,300
G4F SFX05 - Casual - CONS sfx_click_03.wav	click digital pitch	2	44100	1	16	00:00,114
G4F SFX05 - Casual - CONS sfx_collecting_01.wav	melody validation bonus synth FM increment	2	44100	1	16	00:00,665
G4F SFX05 - Casual - CONS sfx_collecting_02.wav	melody validation bonus synth FM increment	2	44100	1	16	00:00,711
G4F SFX05 - Casual - CONS sfx_collecting_03.wav	melody validation bonus synth FM increment	2	44100	1	16	00:00,650
G4F SFX05 - Casual - CONS sfx_collecting_04.wav	melody validation bonus synth FM increment	2	44100	1	16	00:00,645
G4F SFX05 - Casual - CONS sfx_combo_succeed_01.wav	melody validation bonus synth FM	2	44100	1	16	00:01,457
G4F SFX05 - Casual - CONS sfx_combo_succeed_02.wav	melody validation bonus synth FM	2	44100	1	16	00:00,361
G4F SFX05 - Casual - CONS sfx_combo_succeed_03.wav	melody validation bonus synth FM	2	44100	1	16	00:00,621
G4F SFX05 - Casual - CONS sfx_combo_succeed_04.wav	melody validation bonus synth FM	2	44100	1	16	00:01,726

G4F SFX05 - Casual - CONS sfx_combo_succeed_05.wav	melody validation bonus synth FM	2	44100	1	16	00:01,438
G4F SFX05 - Casual - CONS sfx_construction_01_LP.wav	construction build saw loop real	2	44100	1	16	00:00,647
G4F SFX05 - Casual - CONS sfx_construction_02.wav	drill real short build	2	44100	1	16	00:01,000
G4F SFX05 - Casual - CONS sfx_crowd_start_01.wav	start beep crowd walking notification	2	44100	1	16	00:02,774
G4F SFX05 - Casual - CONS sfx_crowd_start_02.wav	start beep crowd walking notification jingle	2	44100	1	16	00:02,892
G4F SFX05 - Casual - CONS sfx_explosion.wav	explosion destruction wood cancel	2	44100	1	16	00:01,300
G4F SFX05 - Casual - CONS sfx_goblin_angry.wav	goblin speaking angry voice	2	44100	1	16	00:01,115
G4F SFX05 - Casual - CONS sfx_goblin_die.wav	goblin die yell fall scream voice	2	44100	1	16	00:00,979
G4F SFX05 - Casual - CONS sfx_goblin_fall.wav	goblin die fall yell scream voice	2	44100	1	16	00:00,944
G4F SFX05 - Casual - CONS sfx_goblin_happy.wav	goblin happy voice	2	44100	1	16	00:00,562
G4F SFX05 - Casual - CONS sfx_goblin_lose.wav	goblin die fall yell scream no voice	2	44100	1	16	00:01,267
G4F SFX05 - Casual - CONS sfx_goblin_moaning.wav	goblin moaning voice	2	44100	1	16	00:01,824
G4F SFX05 - Casual - CONS sfx_goblin_scared.wav	goblin scared voice	2	44100	1	16	00:01,911
G4F SFX05 - Casual - CONS sfx_jauge_fill_01.wav	fill gauge synth FM funny cartoon pitch	2	44100	1	16	00:02,327
G4F SFX05 - Casual - CONS sfx_jauge_fill_02.wav	fill gauge synth FM funny cartoon pitch	2	44100	1	16	00:02,414

G4F SFX05 - Casual - CONS sfx_jauge_fill_03.wav	fill gauge synth FM funny cartoon pitch	2	44100	1	16	00:02,263
G4F SFX05 - Casual - CONS sfx_jauge_fill_04.wav	fill gauge synth FM funny cartoon pitch	2	44100	1	16	00:02,436
G4F SFX05 - Casual - CONS sfx_lose_blood.wav	game over music liquid explosion divine cymbal choirs	2	44100	1	16	00:04,892
G4F SFX05 - Casual - CONS sfx_lose_earthquake.wav	game over music earthquake divine cymbal choirs	2	44100	1	16	00:04,918
G4F SFX05 - Casual - CONS sfx_lose_electricity.wav	game over music thunder electricity divine cymbal choirs	2	44100	1	16	00:04,885
G4F SFX05 - Casual - CONS sfx_lose_fire.wav	game over music fire divine cymbal choirs	2	44100	1	16	00:04,970
G4F SFX05 - Casual - CONS sfx_lose_water.wav	game over music liquid drown divine cymbal choirs	2	44100	1	16	00:04,987
G4F SFX05 - Casual - CONS sfx_lose_wind.wav	game over music wind divine cymbal choirs	2	44100	1	16	00:05,000
G4F SFX05 - Casual - CONS sfx_mission_win_01.wav	win bonus crowd cheers synth FM fireworks	2	44100	1	16	00:03,642
G4F SFX05 - Casual - CONS sfx_mission_win_02.wav	win bonus synth FM fireworks	2	44100	1	16	00:02,705
G4F SFX05 - Casual - CONS sfx_mission_win_03.wav	win bonus crowd cheers synth FM melody fireworks	2	44100	1	16	00:03,602
G4F SFX05 - Casual - CONS sfx_mission_win_04.wav	win bonus crowd clap applause fireworks	2	44100	1	16	00:02,219
G4F SFX05 - Casual - CONS sfx_mission_win_05.wav	win bonus voice yes synth string melody bell FM	2	44100	1	16	00:01,894
G4F SFX05 - Casual - CONS sfx_mission_win_06.wav	win bonus voice woohoo synth string melody bell FM	2	44100	1	16	00:02,482
G4F SFX05 - Casual - CONS sfx_mission_win_07.wav	win bonus jazz cue vibraphone bass drums	2	44100	1	16	00:02,680

G4F SFX05 - Casual - CONS sfx_mission_win_08.wav	win bonus crowd cheers synth FM applause clap	2	44100	1	16	00:02,082
G4F SFX05 - Casual - CONS sfx_mission_win_09.wav	win bonus synth FM melody	2	44100	1	16	00:02,526
G4F SFX05 - Casual - CONS sfx_mission_win_10.wav	win validation bonus synth FM melody	2	44100	1	16	00:02,157
G4F SFX05 - Casual - CONS sfx_notification_01.wav	notification door bell real	2	44100	1	16	00:01,938
G4F SFX05 - Casual - CONS sfx_notification_02.wav	notification synth FM smooth_attack validation bonus	2	44100	1	16	00:00,693
G4F SFX05 - Casual - CONS sfx_notification_03.wav	notification synth FM bell validation bonus	2	44100	1	16	00:00,997
G4F SFX05 - Casual - CONS sfx_notification_04.wav	notification synth FM minimalist validation bonus	2	44100	1	16	00:00,589
G4F SFX05 - Casual - CONS sfx_notification_05.wav	notification cuckoo clock bird	2	44100	1	16	00:01,579
G4F SFX05 - Casual - CONS sfx_nuclear_plant.wav	nuclear plant pad slow_attack flanger	2	44100	1	16	00:01,743
G4F SFX05 - Casual - CONS sfx_park.wav	park birds singing short	2	44100	1	16	00:01,274
G4F SFX05 - Casual - CONS sfx_plane.wav	old plane pass by	2	44100	1	16	00:03,671
G4F SFX05 - Casual - CONS sfx_rollover_01.wav	pad slow_attack short	2	44100	1	16	00:00,530
G4F SFX05 - Casual - CONS sfx_rollover_02.wav	validation bonus synth FM	2	44100	1	16	00:02,163
G4F SFX05 - Casual - CONS sfx_set_01.wav	set click validation whoosh	2	44100	1	16	00:00,257
G4F SFX05 - Casual - CONS sfx_set_02.wav	set click validation synth FM cancel error	2	44100	1	16	00:00,201

G4F SFX05 - Casual - CONS sfx_set_03.wav	set click validation synth FM blop	2	44100	1	16	00:00,402
G4F SFX05 - Casual - CONS sfx_set_04.wav	set click validation harp	2	44100	1	16	00:00,664
G4F SFX05 - Casual - CONS sfx_set_05.wav	set click validation wood impact	2	44100	1	16	00:00,556
G4F SFX05 - Casual - CONS sfx_set_06.wav	set click validation whoosh	2	44100	1	16	00:00,100
G4F SFX05 - Casual - CONS sfx_stadium.wav	stadium large crowd cheering short	2	44100	1	16	00:02,951
G4F SFX05 - Casual - CONS sfx_start_01.wav	start harp glissando whoosh divine over	2	44100	1	16	00:03,614
G4F SFX05 - Casual - CONS sfx_start_02.wav	Start pistol hit synth FM bell	2	44100	1	16	00:01,114
G4F SFX05 - Casual - CONS sfx_start_03.wav	start crows synth FM validation	2	44100	1	16	00:01,427
G4F SFX05 - Casual - CONS sfx_time_over_01.wav	time over synth FM melody	2	44100	1	16	00:01,889
G4F SFX05 - Casual - CONS sfx_time_over_02.wav	time over synth FM melody	2	44100	1	16	00:01,838
G4F SFX05 - Casual - CONS sfx_unlock_01.wav	unlock bonus door wood synth FM bell	2	44100	1	16	00:01,972
G4F SFX05 - Casual - CONS sfx_validation_01.wav	validation bonus melody harp	2	44100	1	16	00:00,700
G4F SFX05 - Casual - CONS sfx_validation_02.wav	validation bonus synth FM	2	44100	1	16	00:01,778
G4F SFX05 - Casual - CONS sfx_validation.wav	validation bonus whoosh melody harp	2	44100	1	16	00:02,503
G4F SFX05 - Casual - CONS sfx_win_money_01.wav	money cash falling coin win	2	44100	1	16	00:00,463

G4F SFX05 - Casual - CONS sfx_win_money_02.wav	money cash falling win crowd cheer	2	44100	1	16	00:01,722
G4F SFX05 - Casual - CONS sfx_win_money_03.wav	cash antique register	2	44100	1	16	00:00,693
G4F SFX05 - Casual - CONS sfx_win_money_04.wav	market cash machine synth FM validation bonus	2	44100	1	16	00:01,694
G4F SFX05 - Casual - DES sfx_bonus_01.wav	validation bonus horns trumpets funky	2	44100	1	16	00:00,575
G4F SFX05 - Casual - DES sfx_bonus_02.wav	validation bonus horns swell funky trumpets	2	44100	1	16	00:00,584
G4F SFX05 - Casual - DES sfx_bonus_03.wav	validation bonus horns swell funky trumpets	2	44100	1	16	00:00,718
G4F SFX05 - Casual - DES sfx_bonus_04.wav	validation bonus horns funky trumpets	2	44100	1	16	00:01,047
G4F SFX05 - Casual - DES sfx_bonus_05.wav	validation bonus horns funky trumpets	2	44100	1	16	00:00,820
G4F SFX05 - Casual - DES sfx_bounce_01.wav	bounce cartoon funny variation	2	44100	1	16	00:00,552
G4F SFX05 - Casual - DES sfx_bounce_02.wav	bounce cartoon funny variation	2	44100	1	16	00:00,496
G4F SFX05 - Casual - DES sfx_bounce_03.wav	bounce cartoon funny variation	2	44100	1	16	00:00,525
G4F SFX05 - Casual - DES sfx_enlarge.wav	electronic synth funny cartoon rise up bubble gauge fill	2	44100	1	16	00:00,920
G4F SFX05 - Casual - DES sfx_explosion.wav	explosion soft	2	44100	1	16	00:00,500
G4F SFX05 - Casual - DES sfx_hit_01.wav	hit soft melodic bongo D minor scale	2	44100	1	16	00:00,960
G4F SFX05 - Casual - DES sfx_hit_02.wav	hit soft melodic bongo D minor scale	2	44100	1	16	00:00,989

G4F SFX05 - Casual - DES sfx_hit_03.wav	hit soft melodic bongo D minor scale	2	44100	1	16	00:00,886
G4F SFX05 - Casual - DES sfx_hit_04.wav	hit soft melodic bongo D minor scale	2	44100	1	16	00:00,582
G4F SFX05 - Casual - DES sfx_hit_fire_01.wav	hit fire flames whoosh	2	44100	1	16	00:00,606
G4F SFX05 - Casual - DES sfx_hit_fire_02.wav	hit fire flames whoosh	2	44100	1	16	00:00,765
G4F SFX05 - Casual - DES sfx_hit_wall.wav	hit wall soft ball	2	44100	1	16	00:00,460
G4F SFX05 - Casual - DES sfx_hurt_01.wav	voice cartoon hit hurt funny male	2	44100	1	16	00:00,306
G4F SFX05 - Casual - DES sfx_hurt_02.wav	voice cartoon hit hurt funny male	2	44100	1	16	00:00,300
G4F SFX05 - Casual - DES sfx_hurt_03.wav	voice cartoon hit hurt funny male	2	44100	1	16	00:00,336
G4F SFX05 - Casual - DES sfx_hurt_04.wav	voice cartoon hit hurt funny male	2	44100	1	16	00:00,317
G4F SFX05 - Casual - DES sfx_in_pot_destruction.wav	hit pot destruction ball	2	44100	1	16	00:00,478
G4F SFX05 - Casual - DES sfx_item_01.wav	validation bonus funky clavinet	2	44100	1	16	00:00,529
G4F SFX05 - Casual - DES sfx_item_02.wav	validation bonus funky clavinet	2	44100	1	16	00:00,800
G4F SFX05 - Casual - DES sfx_multiply.wav	cut slice multiply	2	44100	1	16	00:00,309
G4F SFX05 - Casual - DES sfx_spring_01.wav	cartoon fun spring bounce	2	44100	1	16	00:00,359
G4F SFX05 - Casual - DES sfx_spring_02.wav	cartoon fun spring bounce	2	44100	1	16	00:00,310

G4F SFX05 - Casual - DES sfx_super_bonus.wav	voice funky oh yeah chords male bonus	2	44100	1	16	00:00,900
G4F SFX05 - Casual - DES sfx_woosh_bonus_01.wav	whoosh bonus star	2	44100	1	16	00:01,593
G4F SFX05 - Casual - DES sfx_woosh_bonus_02.wav	whoosh bonus star	2	44100	1	16	00:01,771
G4F SFX05 - Casual - DES sfx_woosh_bonus_03.wav	whoosh bonus star	2	44100	1	16	00:01,263
G4F SFX05 - Casual - MA3 sfx_bird_move.wav	bird singing short	2	44100	1	16	00:00,400
G4F SFX05 - Casual - MA3 sfx_bonus_explosion.wav	validation bonus synth bell FM explosion wind	2	44100	1	16	00:02,229
G4F SFX05 - Casual - MA3 sfx_fill_screen.wav	fill screen bonus wobble	2	44100	1	16	00:01,600
G4F SFX05 - Casual - MA3 sfx_hard_item_collect_01.wav	hit hard item collect variation	2	44100	1	16	00:00,300
G4F SFX05 - Casual - MA3 sfx_hard_item_collect_02.wav	hit hard item collect variation	2	44100	1	16	00:00,208
G4F SFX05 - Casual - MA3 sfx_hard_item_collect_03.wav	hit hard item collect variation	2	44100	1	16	00:00,259
G4F SFX05 - Casual - MA3 sfx_hatching_bird.wav	hatching bird melody synth FM strings	2	44100	1	16	00:01,528
G4F SFX05 - Casual - MA3 sfx_hatching_egg.wav	hatching egg woodblock hit	2	44100	1	16	00:00,628
G4F SFX05 - Casual - MA3 sfx_item_gather.wav	whoosh item gather scroll validation	2	44100	1	16	00:00,389
G4F SFX05 - Casual - MA3 sfx_item_scroll.wav	whoosh item scroll	2	44100	1	16	00:00,380
G4F SFX05 - Casual - MA3 sfx_liquid_item_collect_01.wav	water drop liquid item collect validation bonus	2	44100	1	16	00:00,097

G4F SFX05 - Casual - MA3 sfx_liquid_item_collect_02.wav	water drop liquid item collect validation bonus	2	44100	1	16	00:00,081
G4F SFX05 - Casual - MA3 sfx_liquid_item_collect_03.wav	water drop liquid item collect validation bonus	2	44100	1	16	00:00,101
G4F SFX05 - Casual - MA3 sfx_objective_complete.wav	melody bonus synth FM validation bell	2	44100	1	16	00:01,024
G4F SFX05 - Casual - MA3 sfx_scoring_01.wav	bell scoring FM synth validation bonus increment	2	44100	1	16	00:00,982
G4F SFX05 - Casual - MA3 sfx_scoring_02.wav	bell scoring FM synth validation bonus increment	2	44100	1	16	00:00,657
G4F SFX05 - Casual - MA3 sfx_scoring_03.wav	bell scoring FM synth validation bonus increment	2	44100	1	16	00:01,176
G4F SFX05 - Casual - MA3 sfx_scoring_04.wav	bell scoring FM synth validation bonus increment	2	44100	1	16	00:00,854
G4F SFX05 - Casual - MA3 sfx_soft_item_collect_01.wav	hit soft item collect	2	44100	1	16	00:00,172
G4F SFX05 - Casual - MA3 sfx_soft_item_collect_02.wav	hit soft item collect	2	44100	1	16	00:00,147
G4F SFX05 - Casual - MA3 sfx_soft_item_collect_03.wav	hit soft item collect	2	44100	1	16	00:00,141
G4F SFX05 - Casual - MA3 sfx_voice_scared_01.wav	cartoon voice funny scared	2	44100	1	16	00:00,569
G4F SFX05 - Casual - MA3 sfx_voice_scared_02.wav	cartoon voice funny scared	2	44100	1	16	00:00,483
G4F SFX05 - Casual - MA3 sfx_voice_scared_03.wav	cartoon voice funny scared	2	44100	1	16	00:00,493
G4F SFX05 - Casual - MA3 sfx_voice_tiny_01.wav	cartoon voice tiny funny scared	2	44100	1	16	00:00,373
G4F SFX05 - Casual - MA3 sfx_voice_tiny_02.wav	cartoon voice tiny funny scared	2	44100	1	16	00:00,308

G4F SFX05 - Casual - MA3 sfx_voice_woohoo_01.wav	cartoon voice tiny funny happy	2	44100	1	16	00:00,537
G4F SFX05 - Casual - MA3 sfx_voice_woohoo_02.wav	cartoon voice tiny funny happy	2	44100	1	16	00:00,706
G4F SFX05 - Casual - MA3 sfx_voice_woohoo_03.wav	cartoon voice tiny funny happy	2	44100	1	16	00:00,520
G4F SFX05 - Casual - MA3 sfx_voice_woohoo_04.wav	cartoon voice tiny funny happy	2	44100	1	16	00:00,540
G4F SFX05 - Casual - SLO sfx_bad_reward_01.wav	bad reward percussion bell echo	2	44100	1	16	00:00,988
G4F SFX05 - Casual - SLO sfx_bad_reward_02.wav	bad reward percussion room synthetic reverb	2	44100	1	16	00:00,600
G4F SFX05 - Casual - SLO sfx_bonus_long_01.wav	melody bonus long synth bell FM percussion	2	44100	1	16	00:01,399
G4F SFX05 - Casual - SLO sfx_bonus_long_02.wav	melody bonus long synth bell FM delay	2	44100	1	16	00:01,088
G4F SFX05 - Casual - SLO sfx_bonus_long_03.wav	melody bonus long synth FM smooth_attack	2	44100	1	16	00:01,798
G4F SFX05 - Casual - SLO sfx_bonus_long_04.wav	bonus long synth FM smooth_attack pad	2	44100	1	16	00:01,494
G4F SFX05 - Casual - SLO sfx_bonus_long_05.wav	melody bonus long synth FM bell pad percussion	2	44100	1	16	00:01,708
G4F SFX05 - Casual - SLO sfx_bonus_long_06_.wav	melody bonus long synth FM bell pad	2	44100	1	16	00:01,866
G4F SFX05 - Casual - SLO sfx_click_01.wav	click mouse click	2	44100	1	16	00:00,152
G4F SFX05 - Casual - SLO sfx_click_02.wav	click woodblock percussion	2	44100	1	16	00:00,080
G4F SFX05 - Casual - SLO sfx_click_03.wav	click rimshot percussion	2	44100	1	16	00:00,077

G4F SFX05 - Casual - SLO sfx_click_04.wav	click woodblock percussion	2	44100	1	16	00:00,075
G4F SFX05 - Casual - SLO sfx_click_05.wav	click dual woodblock percussion synth	2	44100	1	16	00:00,060
G4F SFX05 - Casual - SLO sfx_display_reward.wav	bonus smooth_attack pad	2	44100	1	16	00:01,000
G4F SFX05 - Casual - SLO sfx_item_align_01.wav	validation bonus synth bell FM	2	44100	1	16	00:00,679
G4F SFX05 - Casual - SLO sfx_item_align_02.wav	validation bonus synth bell FM	2	44100	1	16	00:00,679
G4F SFX05 - Casual - SLO sfx_item_align_03.wav	validation bonus synth bell FM	2	44100	1	16	00:00,679
G4F SFX05 - Casual - SLO sfx_item_align_04.wav	validation bonus synth bell FM	2	44100	1	16	00:00,734
G4F SFX05 - Casual - SLO sfx_item_align_05.wav	validation bonus synth bell FM	2	44100	1	16	00:00,734
G4F SFX05 - Casual - SLO sfx_item_appear_01.wav	bonus smooth_attack pad melody bell synth FM increment	2	44100	1	16	00:00,908
G4F SFX05 - Casual - SLO sfx_item_appear_02.wav	bonus smooth_attack pad melody bell synth FM increment	2	44100	1	16	00:00,857
G4F SFX05 - Casual - SLO sfx_item_appear_03.wav	bonus smooth_attack pad melody bell synth FM increment	2	44100	1	16	00:00,764
G4F SFX05 - Casual - SLO sfx_item_appear_04.wav	bonus smooth_attack pad melody bell synth FM increment	2	44100	1	16	00:00,680
G4F SFX05 - Casual - SLO sfx_item_appear_05.wav	bonus smooth_attack pad melody bell synth FM increment	2	44100	1	16	00:00,606
G4F SFX05 - Casual - SLO sfx_jingle_win_01.wav	melody percussion synth bell FM bonus win	2	44100	1	16	00:02,098
G4F SFX05 - Casual - SLO sfx_jingle_win_02.wav	melody percussion synth bell FM bonus win	2	44100	1	16	00:01,691

G4F SFX05 - Casual - SLO sfx_jingle_win_03.wav	melody percussion synth bell FM bonus win	2	44100	1	16	00:02,551
G4F SFX05 - Casual - SLO sfx_jingle_win_04.wav	melody percussion synth bell FM bonus win strings	2	44100	1	16	00:03,600
G4F SFX05 - Casual - SLO sfx_jingle_win_05.wav	melody woodblock synth pad FM bonus win	2	44100	1	16	00:02,000
G4F SFX05 - Casual - SLO sfx_money_01.wav	money validation bonus synth bell FM	2	44100	1	16	00:00,666
G4F SFX05 - Casual - SLO sfx_money_02.wav	money validation bonus synth bell FM	2	44100	1	16	00:00,982
G4F SFX05 - Casual - SLO sfx_money_03.wav	money validation bonus coins percussion synth	2	44100	1	16	00:00,976
G4F SFX05 - Casual - SLO sfx_notification.wav	validation bonus notification synth FM pad slow_attack	2	44100	1	16	00:01,300
G4F SFX05 - Casual - SLO sfx_popup_levelup.wav	click pad level up win validation bonus synth FM	2	44100	1	16	00:01,416
G4F SFX05 - Casual - SLO sfx_roll_loop_01.wav	roll loop slot machine synth melody	2	44100	1	16	00:00,997
G4F SFX05 - Casual - SLO sfx_roll_loop_02.wav	roll loop bell melody slot machine marimba	2	44100	1	16	00:00,863
G4F SFX05 - Casual - SLO sfx_roll_stop_01.wav	percussion stop slot machine percussion synth cancel	2	44100	1	16	00:00,678
G4F SFX05 - Casual - SLO sfx_roll_stop_02.wav	woodblock percussion synth bad reward cancel	2	44100	1	16	00:00,500
G4F SFX05 - Casual - SLO sfx_rollover_01.wav	pad slow_attack rollover synth FM	2	44100	1	16	00:00,481
G4F SFX05 - Casual - SLO sfx_rollover_02.wav	woodblock percussion short synth	2	44100	1	16	00:00,320
G4F SFX05 - Casual - SLO sfx_scratch.wav	scratch write pencil loop	2	44100	1	16	00:01,143

G4F SFX05 - Casual - SLO sfx_unlock_level_01.wav	unlock melody bonus synth bell FM	2	44100	1	16	00:02,000
G4F SFX05 - Casual - SLO sfx_unlock_level_02.wav	unlock melody bonus synth bell FM	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SLO sfx_unlock_level_03.wav	unlock bonus synth pad FM smooth_attack	2	44100	1	16	00:00,965
G4F SFX05 - Casual - SLO sfx_validation_bonus_01.wav	validation bonus synth bell FM	2	44100	1	16	00:01,100
G4F SFX05 - Casual - SLO sfx_validation_bonus_02.wav	validation bonus synth FM click pad	2	44100	1	16	00:00,592
G4F SFX05 - Casual - SLO sfx_validation_bonus_03.wav	validation bonus synth bell FM click	2	44100	1	16	00:00,425
G4F SFX05 - Casual - SLO sfx_validation_bonus_04.wav	validation bonus synth bell FM	2	44100	1	16	00:00,995
G4F SFX05 - Casual - SLO sfx_validation_bonus_05.wav	validation bonus synth bell FM percussion	2	44100	1	16	00:00,726
G4F SFX05 - Casual - SLO sfx_validation_bonus_06.wav	validation bonus synth bell FM melody	2	44100	1	16	00:00,671
G4F SFX05 - Casual - SLO sfx_validation_bonus_07.wav	validation bonus synth FM bounce percussion	2	44100	1	16	00:00,398
G4F SFX05 - Casual - SLO sfx_validation_bonus_08.wav	validation bonus synth bell FM	2	44100	1	16	00:00,825
G4F SFX05 - Casual - SOC bonus_bird_02.wav	bird sing short real	2	44100	1	16	00:00,876
G4F SFX05 - Casual - SOC bonus_crystal.wav	validation bonus synth bell FM glass real	2	44100	1	16	00:00,899
G4F SFX05 - Casual - SOC jing_level01.wav	melody Rhodes blues chill bonus win increment slow	2	44100	1	16	00:07,688
G4F SFX05 - Casual - SOC jing_level02.wav	melody Rhodes blues ride bonus win increment	2	44100	1	16	00:06,325

G4F SFX05 - Casual - SOC jing_level03.wav	melody Rhodes blues ride bass bonus win increment	2	44100	1	16	00:06,405
G4F SFX05 - Casual - SOC jing_level04.wav	melody Rhodes blues ride bass flute bonus win increment	2	44100	1	16	00:05,680
G4F SFX05 - Casual - SOC jing_level05.wav	melody Rhodes blues ride bass flute percussion bonus win increment speed	2	44100	1	16	00:05,578
G4F SFX05 - Casual - SOC jing_win_01.wav	melody organ bonus win	2	44100	1	16	00:02,515
G4F SFX05 - Casual - SOC jing_win_02.wav	melody bonus win synth FM soft	2	44100	1	16	00:01,409
G4F SFX05 - Casual - SOC jing_win_03.wav	melody bonus win rimshot cymbal synth FM	2	44100	1	16	00:02,188
G4F SFX05 - Casual - SOC jing_win_04.wav	melody organ bonus win synth FM	2	44100	1	16	00:02,110
G4F SFX05 - Casual - SOC jing_win_05.wav	melody Rhodes blues bass win pad	2	44100	1	16	00:02,391
G4F SFX05 - Casual - SOC jing_win_06.wav	melody bonus win synth bell FM validation	2	44100	1	16	00:01,997
G4F SFX05 - Casual - SOC jing_win_07.wav	melody bonus win synth FM Rhodes	2	44100	1	16	00:01,398
G4F SFX05 - Casual - SOC jing_win_08.wav	bonus win validation slow_attack whoosh choirs divine female	2	44100	1	16	00:02,206
G4F SFX05 - Casual - SOC sfx_bonus_01.wav	validation bonus synth bell FM win	2	44100	1	16	00:01,404
G4F SFX05 - Casual - SOC sfx_bonus_02.wav	bonus win Rhodes synth FM bass	2	44100	1	16	00:02,046
G4F SFX05 - Casual - SOC sfx_bonus_03.wav	validation bonus win synth bell FM	2	44100	1	16	00:01,443
G4F SFX05 - Casual - SOC sfx_bonus_04.wav	validation bonus win synth bell FM	2	44100	1	16	00:01,282

G4F SFX05 - Casual - SOC sfx_bonus_05.wav	validation bonus win synth bell FM	2	44100	1	16	00:01,287
G4F SFX05 - Casual - SOC sfx_bonus_06.wav	validation bonus win synth bell FM	2	44100	1	16	00:00,831
G4F SFX05 - Casual - SOC sfx_bonus_07.wav	validation bonus win synth bell FM	2	44100	1	16	00:00,614
G4F SFX05 - Casual - SOC sfx_bonus_08.wav	validation bonus win synth bell FM melody	2	44100	1	16	00:01,741
G4F SFX05 - Casual - SOC sfx_bonus_09.wav	validation bonus win synth bell FM melody delay	2	44100	1	16	00:02,001
G4F SFX05 - Casual - SOC sfx_bonus_bicycle.wav	bicycle horn bell real	2	44100	1	16	00:00,790
G4F SFX05 - Casual - SOC sfx_bonus_bird_01.wav	bird sing synth GM FM short mod	2	44100	1	16	00:01,123
G4F SFX05 - Casual - SOC sfx_bonus_dog.wav	real dog bark short	2	44100	1	16	00:00,225
G4F SFX05 - Casual - SOC sfx_bonus_donkey.wav	real donkey short funny	2	44100	1	16	00:01,521
G4F SFX05 - Casual - SOC sfx_bonus_dragster.wav	whoosh motor real	2	44100	1	16	00:02,438
G4F SFX05 - Casual - SOC sfx_bonus_fire.wav	fire real short	2	44100	1	16	00:01,782
G4F SFX05 - Casual - SOC sfx_bonus_horse.wav	horse real whinny neigh	2	44100	1	16	00:01,942
G4F SFX05 - Casual - SOC sfx_bonus_moped.wav	moped cartoon motor accelerate short	2	44100	1	16	00:01,346
G4F SFX05 - Casual - SOC sfx_bonus_moto.wav	motorcycle cartoon accelerate short	2	44100	1	16	00:01,147
G4F SFX05 - Casual - SOC sfx_bonus_parrot.wav	parrot funny cartoon coco yell	2	44100	1	16	00:00,392

G4F SFX05 - Casual - SOC sfx_bonus_pitch.wav	pitch cancel synth back bonus	2	44100	1	16	00:00,413
G4F SFX05 - Casual - SOC sfx_bonus_rabbit.wav	bonus rabbit mouth eat funny cartoon real	2	44100	1	16	00:00,485
G4F SFX05 - Casual - SOC sfx_bonus_swing.wav	real swing organic squeak creak	2	44100	1	16	00:00,646
G4F SFX05 - Casual - SOC sfx_bonus_woosh.wav	whoosh bonus click validation synth flanger slow_attack	2	44100	1	16	00:00,884
G4F SFX05 - Casual - SOC sfx_cancel_error_01.wav	cancel real paper crease	2	44100	1	16	00:00,905
G4F SFX05 - Casual - SOC sfx_cancel_error_02.wav	cancel error percussion click drum	2	44100	1	16	00:00,589
G4F SFX05 - Casual - SOC sfx_cancel_error_03.wav	cancel error percussion click drum	2	44100	1	16	00:00,490
G4F SFX05 - Casual - SOC sfx_clean.wav	clean real window squeak	2	44100	1	16	00:00,385
G4F SFX05 - Casual - SOC sfx_click_01.wav	click computer	2	44100	1	16	00:00,101
G4F SFX05 - Casual - SOC sfx_click_02.wav	click computer high	2	44100	1	16	00:00,082
G4F SFX05 - Casual - SOC sfx_close_01.wav	close cancel error percussion drum	2	44100	1	16	00:00,731
G4F SFX05 - Casual - SOC sfx_close_02.wav	close cancel error synth FM delay melody	2	44100	1	16	00:01,399
G4F SFX05 - Casual - SOC sfx_construction_01.wav	construction build hammer factory hits	2	44100	1	16	00:02,253
G4F SFX05 - Casual - SOC sfx_construction_02.wav	construction build hammer factory hits	2	44100	1	16	00:01,332
G4F SFX05 - Casual - SOC sfx_door_open.wav	door open click wood impact	2	44100	1	16	00:00,273

G4F SFX05 - Casual - SOC sfx_door_unlock.wav	unlock door wood hit	2	44100	1	16	00:00,364
G4F SFX05 - Casual - SOC sfx_fill_gauge_01.wav	fill gauge synth FM funny cartoon pitch	2	44100	1	16	00:00,881
G4F SFX05 - Casual - SOC sfx_fill_gauge_02.wav	fill gauge synth FM funny cartoon pitch	2	44100	1	16	00:00,392
G4F SFX05 - Casual - SOC sfx_menu_woosh_01.wav	whoosh short validation rollover	2	44100	1	16	00:00,098
G4F SFX05 - Casual - SOC sfx_menu_woosh_02.wav	whoosh short validation rollover	2	44100	1	16	00:00,098
G4F SFX05 - Casual - SOC sfx_menu_woosh_03.wav	whoosh short validation rollover	2	44100	1	16	00:00,140
G4F SFX05 - Casual - SOC sfx_menu_woosh_04.wav	whoosh short validation rollover	2	44100	1	16	00:00,079
G4F SFX05 - Casual - SOC sfx_money_01.wav	validation bonus money synth FM bell	2	44100	1	16	00:01,264
G4F SFX05 - Casual - SOC sfx_money_02.wav	money paper cash bill ticket crease	2	44100	1	16	00:00,466
G4F SFX05 - Casual - SOC sfx_money_03.wav	money single coin falling metal hit	2	44100	1	16	00:00,510
G4F SFX05 - Casual - SOC sfx_open_market.wav	open market validation bonus cash sounds	2	44100	1	16	00:01,047
G4F SFX05 - Casual - SOC sfx_pop_up_close.wav	pop up close synth funny cartoon smooth_attack validation bonus	2	44100	1	16	00:00,176
G4F SFX05 - Casual - SOC sfx_pop_up_open.wav	pop up close synth funny cartoon smooth_attack validation bonus	2	44100	1	16	00:00,129
G4F SFX05 - Casual - SOC sfx_rollover_01.wav	soft synth chord rollover	2	44100	1	16	00:00,131
G4F SFX05 - Casual - SOC sfx_rollover_02.wav	soft whoosh rollover	2	44100	1	16	00:00,068

G4F SFX05 - Casual - SOC sfx_rotate.wav	soft whoosh rotate	2	44100	1	16	00:00,389
G4F SFX05 - Casual - SOC sfx_scroll_01.wav	click scroll wood percussion	2	44100	1	16	00:00,099
G4F SFX05 - Casual - SOC sfx_scroll_02.wav	click scroll wood percussion	2	44100	1	16	00:00,043
G4F SFX05 - Casual - SOC sfx_set_item_01.wav	soft synth funny cartoon validation	2	44100	1	16	00:00,135
G4F SFX05 - Casual - SOC sfx_set_item_02.wav	soft synth funny cartoon validation	2	44100	1	16	00:00,321
G4F SFX05 - Casual - SOC sfx_set_item_short_01.wav	hard item fall set hit impact	2	44100	1	16	00:00,295
G4F SFX05 - Casual - SOC sfx_set_item_short_02.wav	hard item fall set hit impact	2	44100	1	16	00:00,286
G4F SFX05 - Casual - SOC sfx_set_item_short_03.wav	soft item fall set hit impact	2	44100	1	16	00:00,125
G4F SFX05 - Casual - SOC sfx_set_item_short_04_hanger.wav	real hanger clothes	2	44100	1	16	00:00,651
G4F SFX05 - Casual - SOC sfx_validation_01.wav	validation bonus chord bell synth FM	2	44100	1	16	00:00,745
G4F SFX05 - Casual - SOC sfx_validation_02.wav	Validation bonus melody bonus synth FM	2	44100	1	16	00:02,097
G4F SFX05 - Casual - SOC sfx_validation_03.wav	validation bonus synth FM	2	44100	1	16	00:01,308
G4F SFX05 - Casual - SPA ACT sfx_bazooka_explosion_01.wav	bazooka explosion real long	2	44100	1	16	00:02,955
G4F SFX05 - Casual - SPA ACT sfx_bazooka_explosion_02.wav	bazooka explosion real long	2	44100	1	16	00:02,858
G4F SFX05 - Casual - SPA ACT sfx_bazooka_explosion_03.wav	bazooka explosion real long	2	44100	1	16	00:02,404

G4F SFX05 - Casual - SPA ACT sfx_bazooka_explosion_short_01.wav	bazooka explosion real short	2	44100	1	16	00:01,100
G4F SFX05 - Casual - SPA ACT sfx_bazooka_explosion_short_02.wav	bazooka explosion real short	2	44100	1	16	00:01,000
G4F SFX05 - Casual - SPA ACT sfx_bazooka_explosion_short_03.wav	bazooka explosion real short	2	44100	1	16	00:01,000
G4F SFX05 - Casual - SPA ACT sfx_bonus_01.wav	synth high validation bonus	2	44100	1	16	00:01,998
G4F SFX05 - Casual - SPA ACT sfx_bonus_02.wav	synth high rising validation filling increase bubble	2	44100	1	16	00:01,357
G4F SFX05 - Casual - SPA ACT sfx_bonus_03.wav	synth percussion validation power error cancel space	2	44100	1	16	00:02,500
G4F SFX05 - Casual - SPA ACT sfx_cancel_01.wav	cancel error synth	2	44100	1	16	00:00,157
G4F SFX05 - Casual - SPA ACT sfx_cancel_02.wav	cancel error synth	2	44100	1	16	00:00,365
G4F SFX05 - Casual - SPA ACT sfx_cancel_03.wav	cancel error synth	2	44100	1	16	00:01,345
G4F SFX05 - Casual - SPA ACT sfx_cancel_04.wav	cancel error synth aggressive	2	44100	1	16	00:01,794
G4F SFX05 - Casual - SPA ACT sfx_capture_loop_01.wav	synth pad loop magic energy space high aggressive	2	44100	1	16	00:02,000
G4F SFX05 - Casual - SPA ACT sfx_capture_loop_02.wav	synth pad loop magic energy space dull	2	44100	1	16	00:04,708
G4F SFX05 - Casual - SPA ACT sfx_capture_loop_03.wav	synth pad loop percussions electronic space	2	44100	1	16	00:02,447
G4F SFX05 - Casual - SPA ACT sfx_capture_loop_04.wav	synth pad loop magic energy space soft	2	44100	1	16	00:03,690
G4F SFX05 - Casual - SPA ACT sfx_capture_stop_01.wav	percussion electronic beat low power validation cancel	2	44100	1	16	00:02,000

G4F SFX05 - Casual - SPA ACT sfx_capture_stop_02.wav	power off cancel stop electronic	2	44100	1	16	00:01,141
G4F SFX05 - Casual - SPA ACT sfx_click_01.wav	synth beep electronic	2	44100	1	16	00:00,056
G4F SFX05 - Casual - SPA ACT sfx_click_02.wav	synth click electronic	2	44100	1	16	00:00,030
G4F SFX05 - Casual - SPA ACT sfx_energy_empty_01.wav	low rumble space move turn off power down	2	44100	1	16	00:01,798
G4F SFX05 - Casual - SPA ACT sfx_energy_empty_02.wav	low rumble space move turn off power down up	2	44100	1	16	00:01,472
G4F SFX05 - Casual - SPA ACT sfx_energy_empty_03.wav	low rumble space move turn off power down	2	44100	1	16	00:01,255
G4F SFX05 - Casual - SPA ACT sfx_energy_empty_04.wav	pistol dry fire	2	44100	1	16	00:00,572
G4F SFX05 - Casual - SPA ACT sfx_energy_reload_01.wav	reload electronic sound up rise rumble move	2	44100	1	16	00:00,968
G4F SFX05 - Casual - SPA ACT sfx_energy_reload_02.wav	reload electronic sound up rise rumble move	2	44100	1	16	00:01,162
G4F SFX05 - Casual - SPA ACT sfx_energy_reload_03.wav	reload electronic sound up rise rumble move	2	44100	1	16	00:01,207
G4F SFX05 - Casual - SPA ACT sfx_energy_reload_04.wav	reload electronic sound up rise move	2	44100	1	16	00:00,978
G4F SFX05 - Casual - SPA ACT sfx_energy_reload.wav	pistol reload weapon metal electronic sound up rise	2	44100	1	16	00:00,823
G4F SFX05 - Casual - SPA ACT sfx_explosion_01.wav	explosion rumble electronic electric distortion	2	44100	1	16	00:02,109
G4F SFX05 - Casual - SPA ACT sfx_explosion_02.wav	explosion percussion electric distortion power off	2	44100	1	16	00:01,871
G4F SFX05 - Casual - SPA ACT sfx_explosion_03.wav	explosion destruction medium laser power off	2	44100	1	16	00:01,068

G4F SFX05 - Casual - SPA ACT sfx_explosion_04.wav	explosion destruction medium laser power off	2	44100	1	16	00:01,092
G4F SFX05 - Casual - SPA ACT sfx_explosion_05.wav	explosion destruction medium laser power off	2	44100	1	16	00:01,088
G4F SFX05 - Casual - SPA ACT sfx_explosion_06.wav	explosion destruction debris spaceship heavy	2	44100	1	16	00:02,282
G4F SFX05 - Casual - SPA ACT sfx_explosion_tower_01.wav	explosion destruction tower electric	2	44100	1	16	00:00,921
G4F SFX05 - Casual - SPA ACT sfx_explosion_tower_02.wav	explosion destruction tower electric	2	44100	1	16	00:01,091
G4F SFX05 - Casual - SPA ACT sfx_explosion_tower_03.wav	explosion destruction tower metal electric laser debris	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA ACT sfx_explosion_tower_04.wav	explosion destruction tower debris rock electric	2	44100	1	16	00:01,349
G4F SFX05 - Casual - SPA ACT sfx_hit_katana_01.wav	hit katana metal sword impact	2	44100	1	16	00:00,620
G4F SFX05 - Casual - SPA ACT sfx_hit_katana_02.wav	hit katana metal sword impact	2	44100	1	16	00:00,545
G4F SFX05 - Casual - SPA ACT sfx_hit_katana_03.wav	hit katana metal sword impact flesh	2	44100	1	16	00:00,640
G4F SFX05 - Casual - SPA ACT sfx_hit_pistol_01.wav	hit impact weapon bullet flesh metal variation	2	44100	1	16	00:00,434
G4F SFX05 - Casual - SPA ACT sfx_hit_pistol_02.wav	hit impact weapon bullet flesh metal variation	2	44100	1	16	00:00,448
G4F SFX05 - Casual - SPA ACT sfx_hit_pistol_03.wav	hit impact weapon bullet flesh metal variation	2	44100	1	16	00:00,485
G4F SFX05 - Casual - SPA ACT sfx_hit_pistol_04.wav	hit impact weapon bullet flesh metal variation	2	44100	1	16	00:00,484
G4F SFX05 - Casual - SPA ACT sfx_katana_att_01.wav	sword katana metal swoosh hit	2	44100	1	16	00:00,307

G4F SFX05 - Casual - SPA ACT sfx_katana_att_02.wav	sword katana metal swoosh hit	2	44100	1	16	00:00,289
G4F SFX05 - Casual - SPA ACT sfx_katana_att_03.wav	sword katana metal swoosh hit	2	44100	1	16	00:00,235
G4F SFX05 - Casual - SPA ACT sfx_katana_hit_metal_01.wav	hit impact metal	2	44100	1	16	00:01,396
G4F SFX05 - Casual - SPA ACT sfx_katana_hit_metal_02.wav	hit impact metal	2	44100	1	16	00:01,273
G4F SFX05 - Casual - SPA ACT sfx_katana_hit_metal_03.wav	hit impact metal	2	44100	1	16	00:01,395
G4F SFX05 - Casual - SPA ACT sfx_katana_selection.wav	metal sword katana handling	2	44100	1	16	00:00,659
G4F SFX05 - Casual - SPA ACT sfx_locked.wav	metal chains wood heavy lock	2	44100	1	16	00:01,109
G4F SFX05 - Casual - SPA ACT sfx_money_01.wav	money electronic delay	2	44100	1	16	00:01,053
G4F SFX05 - Casual - SPA ACT sfx_money_02.wav	money real	2	44100	1	16	00:00,777
G4F SFX05 - Casual - SPA ACT sfx_money_03.wav	money validation bonus electronic effect	2	44100	1	16	00:01,251
G4F SFX05 - Casual - SPA ACT sfx_money_04.wav	money validation bonus electronic	2	44100	1	16	00:01,141
G4F SFX05 - Casual - SPA ACT sfx_pistol_att_01.wav	pistol fire 9mm real shot	2	44100	1	16	00:00,540
G4F SFX05 - Casual - SPA ACT sfx_pistol_att_02.wav	pistol fire 9mm real shot	2	44100	1	16	00:00,551
G4F SFX05 - Casual - SPA ACT sfx_pistol_att_03.wav	pistol fire 9 mm real shot	2	44100	1	16	00:00,604
G4F SFX05 - Casual - SPA ACT sfx_pistol_hit_metal_01.wav	real bullet hit metal debris	2	44100	1	16	00:01,137

G4F SFX05 - Casual - SPA ACT sfx_pistol_hit_metal_02.wav	real bullet hit metal debris	2	44100	1	16	00:00,483
G4F SFX05 - Casual - SPA ACT sfx_pistol_hit_metal_03.wav	real bullet hit metal debris	2	44100	1	16	00:00,669
G4F SFX05 - Casual - SPA ACT sfx_pistol_selection.wav	weapon selection metal handling	2	44100	1	16	00:01,199
G4F SFX05 - Casual - SPA ACT sfx_shot_01.wav	electronic laser explosion shot	2	44100	1	16	00:01,519
G4F SFX05 - Casual - SPA ACT sfx_shot_02.wav	electronic laser explosion shot	2	44100	1	16	00:01,519
G4F SFX05 - Casual - SPA ACT sfx_shot_03.wav	electronic laser explosion shot	2	44100	1	16	00:01,562
G4F SFX05 - Casual - SPA ACT sfx_space_pistol_01.wav	pistol fire 9mm space flanger shot	2	44100	1	16	00:00,631
G4F SFX05 - Casual - SPA ACT sfx_space_pistol_02.wav	pistol fire 9mm space flanger shot	2	44100	1	16	00:00,665
G4F SFX05 - Casual - SPA ACT sfx_space_pistol_03.wav	pistol fire 9mm space flanger shot	2	44100	1	16	00:00,674
G4F SFX05 - Casual - SPA ACT sfx_space_pistol_04.wav	pistol fire 9mm space flanger shot	2	44100	1	16	00:00,665
G4F SFX05 - Casual - SPA ACT sfx_spawn_01.wav	percussion electronic synth pad explosion appear spawn validation bonus	2	44100	1	16	00:02,011
G4F SFX05 - Casual - SPA ACT sfx_spawn_02.wav	whoosh low rumble move bonus appear spawn	2	44100	1	16	00:01,700
G4F SFX05 - Casual - SPA ACT sfx_stunned.wav	percussion birds sing fun	2	44100	1	16	00:02,072
G4F SFX05 - Casual - SPA ACT sfx_switch_pistol_off.wav	weapon handling pistol	2	44100	1	16	00:00,427
G4F SFX05 - Casual - SPA ACT sfx_switch_pistol_on.wav	weapon handling pistol	2	44100	1	16	00:00,630

G4F SFX05 - Casual - SPA ACT sfx_teleport_door_01.wav	door electronic effect teleport synth	2	44100	1	16	00:01,647
G4F SFX05 - Casual - SPA ACT sfx_teleport_door_02.wav	door electronic effect teleport synth	2	44100	1	16	00:01,250
G4F SFX05 - Casual - SPA ACT sfx_teleport_door_03.wav	door electronic effect teleport synth	2	44100	1	16	00:01,272
G4F SFX05 - Casual - SPA ACT sfx_teleport_door_04.wav	door electronic effect teleport synth	2	44100	1	16	00:01,449
G4F SFX05 - Casual - SPA ACT sfx_validation_01.wav	validation bonus synth soft electronic	2	44100	1	16	00:00,140
G4F SFX05 - Casual - SPA ACT sfx_validation_02.wav	validation bonus synth click power	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM bg_engine_LP.wav	ambience loop idle engine big	2	44100	1	16	00:07,600
G4F SFX05 - Casual - SPA SIM bg_galaxy_danger_LP.wav	loop bip radar electronic synth delay alarm	2	44100	1	16	00:07,111
G4F SFX05 - Casual - SPA SIM bg_galaxy_normal_LP.wav	loop bip radar electronic synth delay alarm	2	44100	1	16	00:13,714
G4F SFX05 - Casual - SPA SIM bg_galaxy_tension_LP.wav	loop bip radar electronic synth delay alarm	2	44100	1	16	00:10,666
G4F SFX05 - Casual - SPA SIM bg_market_LP.wav	ambience voices market reverb space crowd loop	2	44100	1	16	00:26,416
G4F SFX05 - Casual - SPA SIM bg_shipyard_LP.wav	ambience ship factory engines rumble	2	44100	1	16	00:09,747
G4F SFX05 - Casual - SPA SIM sfx_gain_money_hi.wav	gain money high coins win lots	2	44100	1	16	00:01,602
G4F SFX05 - Casual - SPA SIM sfx_gain_money_lo.wav	gain money coins win	2	44100	1	16	00:00,500
G4F SFX05 - Casual - SPA SIM sfx_gain_money_med.wav	gain money coins win medium	2	44100	1	16	00:01,022

G4F SFX05 - Casual - SPA SIM sfx_laser_beam.wav	laser shot attack	2	44100	1	16	00:00,959
G4F SFX05 - Casual - SPA SIM sfx_load_weapon_01.wav	laser load weapon creature rumble liquid electronic	2	44100	1	16	00:02,152
G4F SFX05 - Casual - SPA SIM sfx_load_weapon_02.wav	laser load weapon electronic pad energy	2	44100	1	16	00:04,998
G4F SFX05 - Casual - SPA SIM sfx_load_weapon_03.wav	laser load weapon electronic pad energy	2	44100	1	16	00:02,748
G4F SFX05 - Casual - SPA SIM sfx_organic_bonus_gain_01.wav	organic bonus gain validation weird increment	2	44100	1	16	00:00,593
G4F SFX05 - Casual - SPA SIM sfx_organic_bonus_gain_02.wav	organic bonus gain validation weird increment	2	44100	1	16	00:00,538
G4F SFX05 - Casual - SPA SIM sfx_organic_bonus_gain_03.wav	organic bonus gain validation weird increment	2	44100	1	16	00:00,435
G4F SFX05 - Casual - SPA SIM sfx_organic_bonus_gain_04.wav	organic bonus gain validation weird increment	2	44100	1	16	00:00,425
G4F SFX05 - Casual - SPA SIM sfx_organic_dark_gain_01.wav	organic bonus pad rise gain weird dark increment	2	44100	1	16	00:04,291
G4F SFX05 - Casual - SPA SIM sfx_organic_dark_gain_02.wav	organic bonus pad rise gain weird dark increment	2	44100	1	16	00:04,281
G4F SFX05 - Casual - SPA SIM sfx_organic_dark_gain_03.wav	organic bonus pad rise gain weird dark increment	2	44100	1	16	00:04,414
G4F SFX05 - Casual - SPA SIM sfx_organic_dark_gain_04.wav	organic bonus pad rise gain weird dark increment	2	44100	1	16	00:04,272
G4F SFX05 - Casual - SPA SIM sfx_organic_dark_gain_05.wav	organic bonus pad rise gain weird dark increment	2	44100	1	16	00:04,419
G4F SFX05 - Casual - SPA SIM sfx_organic_level_gain_01.wav	organic bonus ride whoosh gain weird gain increment	2	44100	1	16	00:01,388
G4F SFX05 - Casual - SPA SIM sfx_organic_level_gain_02.wav	organic bonus ride whoosh gain weird gain increment	2	44100	1	16	00:01,300

G4F SFX05 - Casual - SPA SIM sfx_organic_level_gain_03.wav	organic bonus ride whoosh gain weird gain increment	2	44100	1	16	00:01,254
G4F SFX05 - Casual - SPA SIM sfx_organic_level_gain_04.wav	organic bonus ride whoosh gain weird gain increment	2	44100	1	16	00:01,250
G4F SFX05 - Casual - SPA SIM sfx_organic_level_gain_05.wav	organic bonus ride whoosh gain weird gain increment	2	44100	1	16	00:01,247
G4F SFX05 - Casual - SPA SIM sfx_organic_light_gain_01.wav	organic bonus melody gain light weird increment	2	44100	1	16	00:02,500
G4F SFX05 - Casual - SPA SIM sfx_organic_light_gain_02.wav	organic bonus melody gain light weird increment	2	44100	1	16	00:02,500
G4F SFX05 - Casual - SPA SIM sfx_organic_light_gain_03.wav	organic bonus melody gain light weird increment	2	44100	1	16	00:02,500
G4F SFX05 - Casual - SPA SIM sfx_organic_light_gain_04.wav	organic bonus melody gain light weird increment	2	44100	1	16	00:02,500
G4F SFX05 - Casual - SPA SIM sfx_organic_light_gain_05.wav	organic bonus melody gain light weird increment	2	44100	1	16	00:02,500
G4F SFX05 - Casual - SPA SIM sfx_organic_xp_gain_01.wav	organic bonus gain validation weird increment	2	44100	1	16	00:00,596
G4F SFX05 - Casual - SPA SIM sfx_organic_xp_gain_02.wav	organic bonus gain validation weird increment	2	44100	1	16	00:00,594
G4F SFX05 - Casual - SPA SIM sfx_organic_xp_gain_03.wav	organic bonus gain validation weird increment	2	44100	1	16	00:00,598
G4F SFX05 - Casual - SPA SIM sfx_organic_xp_gain_04.wav	organic bonus gain validation weird increment	2	44100	1	16	00:00,598
G4F SFX05 - Casual - SPA SIM sfx_real_dark_gain_01.wav	strings melody bonus jingle orchestral melodic dark percussion increment	2	44100	1	16	00:05,901
G4F SFX05 - Casual - SPA SIM sfx_real_dark_gain_02.wav	strings melody bonus jingle orchestral melodic dark percussion increment	2	44100	1	16	00:05,901
G4F SFX05 - Casual - SPA SIM sfx_real_dark_gain_03.wav	strings melody bonus jingle orchestral melodic dark percussion increment	2	44100	1	16	00:05,901

G4F SFX05 - Casual - SPA SIM sfx_real_dark_gain_04.wav	strings melody bonus jingle orchestral melodic dark percussion increment	2	44100	1	16	00:05,901
G4F SFX05 - Casual - SPA SIM sfx_real_harpoon.wav	weapon hit harpoon metal space echo	2	44100	1	16	00:01,564
G4F SFX05 - Casual - SPA SIM sfx_real_level_gain_01.wav	strings melody bonus jingle orchestral melodic gain percussion increment	2	44100	1	16	00:02,167
G4F SFX05 - Casual - SPA SIM sfx_real_level_gain_02.wav	strings melody bonus jingle orchestral melodic gain percussion increment	2	44100	1	16	00:02,211
G4F SFX05 - Casual - SPA SIM sfx_real_level_gain_04.wav	strings melody bonus jingle orchestral melodic gain percussion increment	2	44100	1	16	00:02,208
G4F SFX05 - Casual - SPA SIM sfx_real_level_gain_05.wav	strings melody bonus jingle orchestral melodic gain percussion increment	2	44100	1	16	00:02,201
G4F SFX05 - Casual - SPA SIM sfx_real_light_gain_01.wav	strings melody bonus jingle orchestral melodic light percussion increment	2	44100	1	16	00:05,333
G4F SFX05 - Casual - SPA SIM sfx_real_light_gain_02.wav	strings melody bonus jingle orchestral melodic light percussion increment	2	44100	1	16	00:05,333
G4F SFX05 - Casual - SPA SIM sfx_real_light_gain_03.wav	strings melody bonus jingle orchestral melodic light percussion increment	2	44100	1	16	00:05,333
G4F SFX05 - Casual - SPA SIM sfx_real_light_gain_04.wav	strings melody bonus jingle orchestral melodic light percussion increment	2	44100	1	16	00:05,333
G4F SFX05 - Casual - SPA SIM sfx_real_machine_gun_heavy.wav	real machine gun heavy percussion fire shot	2	44100	1	16	00:01,250
G4F SFX05 - Casual - SPA SIM sfx_real_machine_gun_light.wav	real machine gun Uzi fire shot	2	44100	1	16	00:00,598
G4F SFX05 - Casual - SPA SIM sfx_real_xp_gain_01.wav	French horn bonus jingle gain increment	2	44100	1	16	00:01,874
G4F SFX05 - Casual - SPA SIM sfx_real_xp_gain_02.wav	French horn bonus jingle gain increment	2	44100	1	16	00:01,874
G4F SFX05 - Casual - SPA SIM sfx_real_xp_gain_03.wav	French horn bonus jingle gain increment	2	44100	1	16	00:01,874

G4F SFX05 - Casual - SPA SIM sfx_real_xp_gain_04.wav	French horn bonus jingle gain increment	2	44100	1	16	00:01,874
G4F SFX05 - Casual - SPA SIM sfx_rnd_organic_01.wav	organic weird machine sounds ambiance random	2	44100	1	16	00:02,657
G4F SFX05 - Casual - SPA SIM sfx_rnd_organic_02.wav	organic weird machine sounds ambiance random	2	44100	1	16	00:02,893
G4F SFX05 - Casual - SPA SIM sfx_rnd_organic_03.wav	organic weird machine sounds ambiance random	2	44100	1	16	00:01,794
G4F SFX05 - Casual - SPA SIM sfx_rnd_organic_04.wav	organic weird machine sounds ambiance random	2	44100	1	16	00:03,419
G4F SFX05 - Casual - SPA SIM sfx_rnd_organic_05.wav	organic weird machine sounds ambiance random	2	44100	1	16	00:01,687
G4F SFX05 - Casual - SPA SIM sfx_rnd_organic_06.wav	organic weird machine sounds ambiance random	2	44100	1	16	00:03,052
G4F SFX05 - Casual - SPA SIM sfx_rnd_organic_07.wav	organic weird machine sounds ambiance random	2	44100	1	16	00:02,063
G4F SFX05 - Casual - SPA SIM sfx_rnd_organic_08.wav	organic weird machine sounds ambiance random	2	44100	1	16	00:02,899
G4F SFX05 - Casual - SPA SIM sfx_rnd_organic_09.wav	organic weird machine sounds ambiance random	2	44100	1	16	00:04,054
G4F SFX05 - Casual - SPA SIM sfx_rnd_organic_10.wav	organic weird machine sounds ambiance random	2	44100	1	16	00:03,486
G4F SFX05 - Casual - SPA SIM sfx_rnd_real_01.wav	real mechanics sounds ambiance reverb factory	2	44100	1	16	00:03,485
G4F SFX05 - Casual - SPA SIM sfx_rnd_real_02.wav	real mechanics sounds ambiance reverb factory	2	44100	1	16	00:03,360
G4F SFX05 - Casual - SPA SIM sfx_rnd_real_03.wav	real mechanics sounds ambiance reverb factory	2	44100	1	16	00:02,424
G4F SFX05 - Casual - SPA SIM sfx_rnd_real_04.wav	real mechanics sounds ambiance reverb factory	2	44100	1	16	00:02,688

G4F SFX05 - Casual - SPA SIM sfx_rnd_real_05.wav	real mechanics sounds ambiance reverb factory	2	44100	1	16	00:01,912
G4F SFX05 - Casual - SPA SIM sfx_rnd_real_06.wav	real mechanics sounds ambiance reverb factory	2	44100	1	16	00:03,965
G4F SFX05 - Casual - SPA SIM sfx_rnd_real_07.wav	real mechanics sounds ambiance reverb factory	2	44100	1	16	00:02,615
G4F SFX05 - Casual - SPA SIM sfx_rnd_real_08.wav	real mechanics sounds ambiance reverb factory	2	44100	1	16	00:02,355
G4F SFX05 - Casual - SPA SIM sfx_rnd_real_09.wav	real mechanics sounds ambiance reverb factory	2	44100	1	16	00:03,255
G4F SFX05 - Casual - SPA SIM sfx_rnd_real_10.wav	real mechanics sounds ambiance reverb factory	2	44100	1	16	00:01,932
G4F SFX05 - Casual - SPA SIM sfx_rnd_synth_01.wav	synth electronic space sounds bright ambiance reverb factory	2	44100	1	16	00:00,849
G4F SFX05 - Casual - SPA SIM sfx_rnd_synth_02.wav	synth electronic space sounds bright ambiance reverb factory	2	44100	1	16	00:01,890
G4F SFX05 - Casual - SPA SIM sfx_rnd_synth_03.wav	synth electronic space sounds bright ambiance reverb factory	2	44100	1	16	00:02,260
G4F SFX05 - Casual - SPA SIM sfx_rnd_synth_04.wav	synth electronic space sounds bright ambiance reverb factory	2	44100	1	16	00:02,213
G4F SFX05 - Casual - SPA SIM sfx_rnd_synth_05.wav	synth electronic space sounds bright ambiance reverb factory	2	44100	1	16	00:01,864
G4F SFX05 - Casual - SPA SIM sfx_rnd_synth_06.wav	synth electronic space sounds bright ambiance reverb factory	2	44100	1	16	00:02,390
G4F SFX05 - Casual - SPA SIM sfx_rnd_synth_07.wav	synth electronic space sounds bright ambiance reverb factory	2	44100	1	16	00:03,399
G4F SFX05 - Casual - SPA SIM sfx_rnd_synth_08.wav	synth electronic space sounds bright ambiance reverb factory	2	44100	1	16	00:03,273
G4F SFX05 - Casual - SPA SIM sfx_rnd_synth_09.wav	synth electronic space sounds bright ambiance reverb factory	2	44100	1	16	00:01,669

G4F SFX05 - Casual - SPA SIM sfx_rnd_synth_10.wav	synth electronic space sounds bright ambiance reverb factory	2	44100	1	16	00:01,331
G4F SFX05 - Casual - SPA SIM sfx_rollover.wav	synth FM pad slow_attack	2	44100	1	16	00:00,793
G4F SFX05 - Casual - SPA SIM sfx_space_travelling_reverse.wav	space travelling losing energy move pitch down	2	44100	1	16	00:04,042
G4F SFX05 - Casual - SPA SIM sfx_space_travelling.wav	space travelling loading energy move pitch up	2	44100	1	16	00:04,346
G4F SFX05 - Casual - SPA SIM sfx_synth_dark_gain_01.wav	bonus synth dark melody gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_dark_gain_02.wav	bonus synth dark melody gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_dark_gain_03.wav	bonus synth dark melody gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_dark_gain_04.wav	bonus synth dark melody gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_dark_gain_05.wav	bonus synth dark melody gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_funny_01.wav	bonus synth wobble cartoon pitch up gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_funny_02.wav	bonus synth wobble cartoon pitch up gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_funny_03.wav	bonus synth wobble cartoon pitch up gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_funny_04.wav	bonus synth wobble cartoon pitch up gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_level_gain_01.wav	bonus synth melody pad soft_attack gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_level_gain_02.wav	bonus synth melody pad soft_attack gain increment	2	44100	1	16	00:01,500

G4F SFX05 - Casual - SPA SIM sfx_synth_level_gain_03.wav	bonus synth melody pad soft_attack gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_level_gain_04.wav	bonus synth melody pad soft_attack gain increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_light_gain_01.wav	bonus short soft synth gain light increment	2	44100	1	16	00:00,700
G4F SFX05 - Casual - SPA SIM sfx_synth_light_gain_02.wav	bonus short soft synth gain light increment	2	44100	1	16	00:00,700
G4F SFX05 - Casual - SPA SIM sfx_synth_light_gain_03.wav	bonus short soft synth gain light increment	2	44100	1	16	00:00,700
G4F SFX05 - Casual - SPA SIM sfx_synth_light_gain_04.wav	bonus short soft synth gain light increment	2	44100	1	16	00:00,700
G4F SFX05 - Casual - SPA SIM sfx_synth_light_gain_05.wav	bonus short soft synth gain light increment	2	44100	1	16	00:00,700
G4F SFX05 - Casual - SPA SIM sfx_synth_xp_gain_01.wav	bonus short soft synth pad gain light increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_xp_gain_02.wav	bonus short soft synth pad gain light increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_xp_gain_03.wav	bonus short soft synth pad gain light increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_xp_gain_04.wav	bonus short soft synth pad gain light increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_synth_xp_gain_05.wav	bonus short soft synth pad gain light increment	2	44100	1	16	00:01,500
G4F SFX05 - Casual - SPA SIM sfx_validation_01.wav	electronic synth percussion validation bonus stereo	2	44100	1	16	00:00,575
G4F SFX05 - Casual - SPA SIM sfx_validation_02.wav	electronic melody validation bonus synth	2	44100	1	16	00:00,870
G4F SFX05 - Casual - SPA TOW sfx_big_explosion_01.wav	explosion destruction heavy	2	44100	1	16	00:01,906

G4F SFX05 - Casual - SPA TOW sfx_big_explosion_02.wav	explosion destruction heavy	2	44100	1	16	00:01,715
G4F SFX05 - Casual - SPA TOW sfx_big_explosion_03.wav	explosion destruction heavy electronic debris	2	44100	1	16	00:02,526
G4F SFX05 - Casual - SPA TOW sfx_big_explosion_04.wav	explosion destruction heavy electronic	2	44100	1	16	00:01,536
G4F SFX05 - Casual - SPA TOW sfx_big_explosion_05.wav	explosion destruction heavy whoosh	2	44100	1	16	00:02,799
G4F SFX05 - Casual - SPA TOW sfx_big_explosion_06.wav	explosion destruction heavy whoosh rumble	2	44100	1	16	00:02,344
G4F SFX05 - Casual - SPA TOW sfx_big_explosion_07.wav	explosion destruction	2	44100	1	16	00:02,399
G4F SFX05 - Casual - SPA TOW sfx_big_explosion_08.wav	explosion destruction	2	44100	1	16	00:01,279
G4F SFX05 - Casual - SPA TOW sfx_build_01.wav	build spaceship metal works several hits	2	44100	1	16	00:02,571
G4F SFX05 - Casual - SPA TOW sfx_build_02.wav	click set metal move hit	2	44100	1	16	00:01,079
G4F SFX05 - Casual - SPA TOW sfx_build_03.wav	electronic laser electric construction	2	44100	1	16	00:02,207
G4F SFX05 - Casual - SPA TOW sfx_build_04.wav	metal hit construction	2	44100	1	16	00:01,961
G4F SFX05 - Casual - SPA TOW sfx_build_05.wav	metal hit electronic drill	2	44100	1	16	00:00,608
G4F SFX05 - Casual - SPA TOW sfx_build_06.wav	laser tool construction pad synth electronic	2	44100	1	16	00:02,496
G4F SFX05 - Casual - SPA TOW sfx_detect_lev01.wav	beep alarm radar detection increment	2	44100	1	16	00:01,149
G4F SFX05 - Casual - SPA TOW sfx_detect_lev02.wav	beep alarm radar detection increment	2	44100	1	16	00:02,670

G4F SFX05 - Casual - SPA TOW sfx_detect_lev03.wav	beep alarm radar detection increment	2	44100	1	16	00:02,029
G4F SFX05 - Casual - SPA TOW sfx_detect_lev04.wav	beep alarm radar detection increment	2	44100	1	16	00:01,595
G4F SFX05 - Casual - SPA TOW sfx_detect_lev05.wav	beep alarm radar detection increment big alarm	2	44100	1	16	00:01,600
G4F SFX05 - Casual - SPA TOW sfx_detect_lev06.wav	beep alarm radar detection increment big alarm alert	2	44100	1	16	00:01,611
G4F SFX05 - Casual - SPA TOW sfx_explosion_01.wav	explosion destruction short	2	44100	1	16	00:01,004
G4F SFX05 - Casual - SPA TOW sfx_explosion_02.wav	explosion destruction short	2	44100	1	16	00:00,753
G4F SFX05 - Casual - SPA TOW sfx_explosion_03.wav	explosion destruction short	2	44100	1	16	00:00,880
G4F SFX05 - Casual - SPA TOW sfx_explosion_04.wav	explosion destruction short	2	44100	1	16	00:00,935
G4F SFX05 - Casual - SPA TOW sfx_explosion_05.wav	explosion destruction short	2	44100	1	16	00:00,759
G4F SFX05 - Casual - SPA TOW sfx_explosion_06.wav	explosion destruction short	2	44100	1	16	00:00,750
G4F SFX05 - Casual - SPA TOW sfx_explosion_07.wav	explosion destruction short	2	44100	1	16	00:01,100
G4F SFX05 - Casual - SPA TOW sfx_explosion_08.wav	explosion destruction short	2	44100	1	16	00:01,585
G4F SFX05 - Casual - SPA TOW sfx_explosion_09.wav	explosion destruction short	2	44100	1	16	00:01,363
G4F SFX05 - Casual - SPA TOW sfx_laser_01.wav	laser explosion	2	44100	1	16	00:01,700
G4F SFX05 - Casual - SPA TOW sfx_laser_02.wav	laser explosion	2	44100	1	16	00:02,174

G4F SFX05 - Casual - SPA TOW sfx_laser_03.wav	laser explosion	2	44100	1	16	00:01,838
G4F SFX05 - Casual - SPA TOW sfx_laser_04.wav	laser explosion	2	44100	1	16	00:01,852
G4F SFX05 - Casual - SPA TOW sfx_laser_05.wav	laser explosion	2	44100	1	16	00:02,000
G4F SFX05 - Casual - SPA TOW sfx_laser_06.wav	laser explosion	2	44100	1	16	00:01,450
G4F SFX05 - Casual - SPA TOW sfx_laser_07.wav	laser explosion	2	44100	1	16	00:02,329
G4F SFX05 - Casual - SPA TOW sfx_laser_08.wav	laser explosion	2	44100	1	16	00:01,958
G4F SFX05 - Casual - SPA TOW sfx_laser_09.wav	laser explosion	2	44100	1	16	00:02,053
G4F SFX05 - Casual - SPA TOW sfx_menu_alert.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,570
G4F SFX05 - Casual - SPA TOW sfx_menu_back.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,584
G4F SFX05 - Casual - SPA TOW sfx_menu_cancel.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,789
G4F SFX05 - Casual - SPA TOW sfx_menu_close_01.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,674
G4F SFX05 - Casual - SPA TOW sfx_menu_close_02.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,892
G4F SFX05 - Casual - SPA TOW sfx_menu_close_03.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,584
G4F SFX05 - Casual - SPA TOW sfx_menu_confirm.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,463
G4F SFX05 - Casual - SPA TOW sfx_menu_delete.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,524

G4F SFX05 - Casual - SPA TOW sfx_menu_error.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,480
G4F SFX05 - Casual - SPA TOW sfx_menu_notification.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,914
G4F SFX05 - Casual - SPA TOW sfx_menu_open.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,742
G4F SFX05 - Casual - SPA TOW sfx_menu_select_01.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,252
G4F SFX05 - Casual - SPA TOW sfx_menu_select_02.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,383
G4F SFX05 - Casual - SPA TOW sfx_menu_validation.wav	notification validation bonus electronic synth space cancel error	2	44100	1	16	00:00,424
G4F SFX05 - Casual - SPA TOW sfx_ship_fill_in_01.wav	bonus filling up increase rise electronic synth	2	44100	1	16	00:03,799
G4F SFX05 - Casual - SPA TOW sfx_ship_fill_in_02.wav	bonus filling up increase rise electronic synth	2	44100	1	16	00:08,271
G4F SFX05 - Casual - SPA TOW sfx_ship_fill_out_01.wav	bonus rise electronic synth down	2	44100	1	16	00:03,831
G4F SFX05 - Casual - SPA TOW sfx_ship_fill_out_02.wav	bonus rise electronic synth down	2	44100	1	16	00:07,338
G4F SFX05 - Casual - SPA TOW sfx_ship_move_01.wav	low whoosh rumble move	2	44100	1	16	00:01,265
G4F SFX05 - Casual - SPA TOW sfx_ship_move_02.wav	low whoosh rumble move	2	44100	1	16	00:01,815
G4F SFX05 - Casual - SPA TOW sfx_ship_move_03.wav	low whoosh rumble move	2	44100	1	16	00:03,727
G4F SFX05 - Casual - SPA TOW sfx_ship_move_04.wav	low whoosh rumble move	2	44100	1	16	00:01,021
G4F SFX05 - Casual - SPA TOW sfx_shoot_big_laser_01.wav	laser beam electronic beep whoosh	2	44100	1	16	00:02,786

G4F SFX05 - Casual - SPA TOW sfx_shoot_big_laser_02.wav	laser beam electronic beep whoosh	2	44100	1	16	00:03,042
G4F SFX05 - Casual - SPA TOW sfx_shoot_big_laser_03.wav	laser explosion electronic	2	44100	1	16	00:04,294
G4F SFX05 - Casual - SPA TOW sfx_shoot_big_laser_04.wav	laser explosion electronic	2	44100	1	16	00:03,000
G4F SFX05 - Casual - SPA TOW sfx_shoot_big_laser_05.wav	laser explosion electronic	2	44100	1	16	00:04,935
G4F SFX05 - Casual - SPA TOW sfx_shoot_big_laser_06.wav	laser explosion beam electronic beep whoosh	2	44100	1	16	00:04,237
G4F SFX05 - Casual - SPA TOW sfx_shoot_big_laser_07.wav	laser explosion beam electronic beep whoosh	2	44100	1	16	00:04,813
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_01.wav	laser beam electronic	2	44100	1	16	00:00,364
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_02.wav	laser beam electronic	2	44100	1	16	00:00,314
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_03.wav	laser beam electronic	2	44100	1	16	00:00,360
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_04.wav	laser beam electronic	2	44100	1	16	00:00,320
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_05.wav	laser beam electronic	2	44100	1	16	00:00,345
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_06.wav	laser beam electronic	2	44100	1	16	00:00,575
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_07.wav	laser beam electronic	2	44100	1	16	00:00,293
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_08.wav	laser beam electronic	2	44100	1	16	00:00,263
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_09.wav	laser beam electronic	2	44100	1	16	00:00,884

G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_10.wav	laser beam electronic	2	44100	1	16	00:00,560
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_11.wav	laser beam electronic	2	44100	1	16	00:00,806
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_12.wav	laser beam electronic	2	44100	1	16	00:00,748
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_13.wav	laser beam electronic	2	44100	1	16	00:00,240
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_14.wav	laser beam electronic	2	44100	1	16	00:01,319
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_15.wav	laser beam electronic	2	44100	1	16	00:00,640
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_16.wav	laser beam electronic	2	44100	1	16	00:00,924
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_17.wav	laser beam electronic	2	44100	1	16	00:00,713
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_18.wav	laser beam electronic	2	44100	1	16	00:00,712
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_19.wav	laser beam electronic	2	44100	1	16	00:00,658
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_20.wav	laser beam electronic	2	44100	1	16	00:00,857
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_21.wav	laser beam electronic	2	44100	1	16	00:00,897
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_22.wav	laser beam electronic	2	44100	1	16	00:00,375
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_23.wav	laser beam electronic	2	44100	1	16	00:00,449
G4F SFX05 - Casual - SPA TOW sfx_shoot_laser_24.wav	laser beam electronic	2	44100	1	16	00:00,389

G4F SFX05 - Casual - SPO sfx_click_validation_01.wav	click validation bonus notification synth FM woodblock	2	44100	1	16	00:00,992
G4F SFX05 - Casual - SPO sfx_click_validation_02.wav	click validation scroll woodblock hit	2	44100	1	16	00:00,316
G4F SFX05 - Casual - SPO sfx_clock_timer_10s_01.wav	timer clock drums tension synth melody	2	44100	1	16	00:10,000
G4F SFX05 - Casual - SPO sfx_clock_timer_10s_02.wav	timer clock real	2	44100	1	16	00:10,000
G4F SFX05 - Casual - SPO sfx_clock_timer_10s_03.wav	timer clock synth rythm melody	2	44100	1	16	00:10,000
G4F SFX05 - Casual - SPO sfx_clock_timer_10s_04.wav	timer clock synth melody tension	2	44100	1	16	00:10,000
G4F SFX05 - Casual - SPO sfx_clock_timer_20s_01.wav	timer clock synth melody tension	2	44100	1	16	00:20,000
G4F SFX05 - Casual - SPO sfx_company_logo_01.wav	slow_attack synth FM bonus validation appear	2	44100	1	16	00:02,010
G4F SFX05 - Casual - SPO sfx_company_logo_02.wav	synth FM melody bonus bell validation appear	2	44100	1	16	00:03,000
G4F SFX05 - Casual - SPO sfx_company_logo_03.wav	kick off whistle crowd cheer hit ball	2	44100	1	16	00:02,782
G4F SFX05 - Casual - SPO sfx_crowd_loop_01.wav	Large crowd stadium outdoor idle football soccer loop	2	44100	1	16	00:21,500
G4F SFX05 - Casual - SPO sfx_crowd_loop_02.wav	Large crowd stadium outdoor idle football soccer horns loop	2	44100	1	16	00:38,125
G4F SFX05 - Casual - SPO sfx_goal_01.wav	Large crowd stadium outdoor idle football soccer cheering goal	2	44100	1	16	00:02,876
G4F SFX05 - Casual - SPO sfx_goal_02.wav	Large crowd stadium outdoor idle football soccer cheering goal	2	44100	1	16	00:03,014
G4F SFX05 - Casual - SPO sfx_loading_screen_01.wav	appear techno Synth FM percussion jingle win electronic	2	44100	1	16	00:02,927

G4F SFX05 - Casual - SPO sfx_loading_screen_LP_02.wav	electronic loop synth FM percussion pad	2	44100	1	16	00:08,728
G4F SFX05 - Casual - SPO sfx_match_will_start_01.wav	referee whistle large crowd cheering stadium	2	44100	1	16	00:02,951
G4F SFX05 - Casual - SPO sfx_match_will_start_02.wav	referee whistle	2	44100	1	16	00:01,199
G4F SFX05 - Casual - SPO sfx_missed_01.wav	Large crowd stadium outdoor idle football soccer deception	2	44100	1	16	00:01,800
G4F SFX05 - Casual - SPO sfx_missed_02.wav	Large crowd stadium outdoor idle football soccer deception	2	44100	1	16	00:01,965
G4F SFX05 - Casual - SPO sfx_notification_01.wav	synth FM bonus bell validation notification	2	44100	1	16	00:01,000
G4F SFX05 - Casual - SPO sfx_notification_02.wav	synth FM bonus validation notification	2	44100	1	16	00:01,000
G4F SFX05 - Casual - SPO sfx_notification_03.wav	synth FM bonus bell validation notification	2	44100	1	16	00:01,000
G4F SFX05 - Casual - SPO sfx_start_of_construction_01.wav	real hammer hit metal jackhammer works construction	2	44100	1	16	00:02,601
G4F SFX05 - Casual - SPO sfx_start_of_construction_02.wav	real hammer hit metal jackhammer works construction	2	44100	1	16	00:03,000
G4F SFX05 - Casual - SPO sfx_start_of_construction_03.wav	real hammer hit metal works construction	2	44100	1	16	00:02,600
G4F SFX05 - Casual - SPO sfx_start_of_construction_04.wav	real hammer hit metal jackhammer works construction	2	44100	1	16	00:01,223
G4F SFX05 - Casual - woosh effect 01.wav	Casual, woosh, effect, sound designed, swip, slide, alien, low to high, short	2	48000	1	24	00:01,933
G4F SFX05 - Casual - woosh effect 02.wav	Casual, woosh, effect, sound designed, swip, slide, alien, low to high, short, electric, thunder, spell	2	48000	1	24	00:02,633
G4F SFX05 - Casual - woosh effect 03.wav	Casual, woosh, effect, sound designed, swip, slide, alien, low to high, short, space, engine, shut down, stops, piston	2	48000	1	24	00:02,466

G4F SFX05 - Casual - woosh effect 04.wav	Casual, woosh, effect, sound designed, swip, slide, alien, low to high, short, boost, rumble, spell	2	48000	1	24	00:01,766
G4F SFX05 - Casual - woosh effect 05.wav	Casual, woosh, effect, sound designed, swip, slide, alien, low to high, medium, multiple, space attack, engine, boost, machine, strange	2	48000	1	24	00:03,899
G4F SFX05 - Casual - woosh effect 06.wav	Casual, woosh, effect, sound designed, swip, slide, alien, low to high, short, sapce, spaceship, engine	2	48000	1	24	00:02,666

Files 602
SFX 602
Duration 18:16
Unzip size 200Mo